# **CHAPTER V**

# **CONCLUSION AND SUGGESTION**

In this chapter, the researcher presents the last discussions that consist of conclusions and suggestions of the research based on the result in the previous chapter.

## 5.1 Conclusions

Based on the data analysis and the discussion in the previous chapter, the researcher finally comes toward the conclusions about the influence of using Hop-Scotch strategy toward Eight grade students in Speaking skill invitation and respons SMPN 01 Tanah Merah. Those are:

1. From the statistical analysis, it is found that the mean score of experimental group was higher than control group. Mean score and the of experimental group was 60, while the mean score of control group was 54. Howefer, the Speaking skill of the students for both groups were included in the average category.
2. There is an influence of using Hop-Scotch game strategy toward Eight Grade students in Speaking skill invitation and respons SMPN 01 tanah Merah. It is proved from the result of ANCOVA test from p-value was 0,002. It is smaller than the level of significant (0,05). In briefly, the hypothesis stated previously is accepted.

## 5.2 Suggestions

            Based on the conclusions above, the researcher gives the following suggestions:

1. The English teacher

The English teacher should develop the ability of the students in Speaking by giving the students more attractive media that make them enjoy and easy in follow teaching Speaking, therefore students ability will be better. It’s suggested that the English teacher should use Hop-Scotch game as the strategy especially for teaching Speaking.

1. The students

In learning Speaking English by using Hop-Scotch game could make students easy to learn, therefore they should enhance their ability in speaking English better.

1. Further researcher

The further researcher should prepare the things they need in the class, before start the research, and then they have to tell the teacher clearly about the instruction of the Hop-Scotch game. For the next researcher, can used this strategy for another skill.